

TELECOM
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Institut
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High Tech Imaging

IMA 4509 | Visual Content Analysis

Interest point detection

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Problem statement

- We hereafter review methods for extracting **local geometric features of interest in gray level images, useable in a variety of image matching problems**
 - Image registration
 - ▶ image stitching | augmented reality
 - Image retrieval & object recognition
 - ▶ image & video indexing
 - 3D scene reconstruction
 - ▶ vision-based 3D photogrammetry
 - Tracking
 - ▶ simultaneous localization and mapping (SLAM)

Problem statement

■ Requirements

Relevant features of interest should be **distinctive**, and satisfy properties ensuring **stable** and **efficient** detection / matching

- **Structural** properties

- ✓ **generic**

- ✓ **sparse**

- ✓ **numerous**

- ✓ **uniformly distributed**

- ▶ **compactness**

- ▶ **computational efficiency**

- ▶ **robustness**

- ↔ **occlusions | clutter | cropping**

Problem statement

■ Requirements

Relevant features of interest should be **distinctive**, and satisfy properties ensuring **stable** and **efficient** detection / matching

- **Invariance** properties

- ✓ **contrast** transforms

monotonic luminance transforms

- ✓ **spatial** transforms

isometries | scalings | affine transforms

- ▶ **repeatability**

- ↔ sensor photometric calibration

- ↔ scene lighting

- ↔ sensor geometric calibration

- ↔ viewpoint

Problem statement

■ Requirements

Relevant features of interest should be **distinctive**, and satisfy properties ensuring **stable** and **efficient** detection / matching

- **Robustness** properties

- ✓ **sampling & quantization**

- ✓ **noise**

- ▶ **repeatability**

- ▶ **accuracy**

- ↔ digital image acquisition

- ↔ sensor model

Problem statement

■ Candidate features



Problem statement

■ Candidate features

Edges are **not eligible** as features of interest

- Generic, sparse, uniformly distributed
- Reasonably invariant to contrast changes
- Not distinctive
 - ▶ matching ambiguity occurs along edges
- Not invariant to spatial transforms

Problem statement

■ Candidate features

Corners provide interesting features of interest

- Distinctive
- Generic, sparse, numerous, uniformly distributed
- Invariant to contrast changes
- Invariant to spatial transforms **except scalings**

Problem statement

■ Image stitching



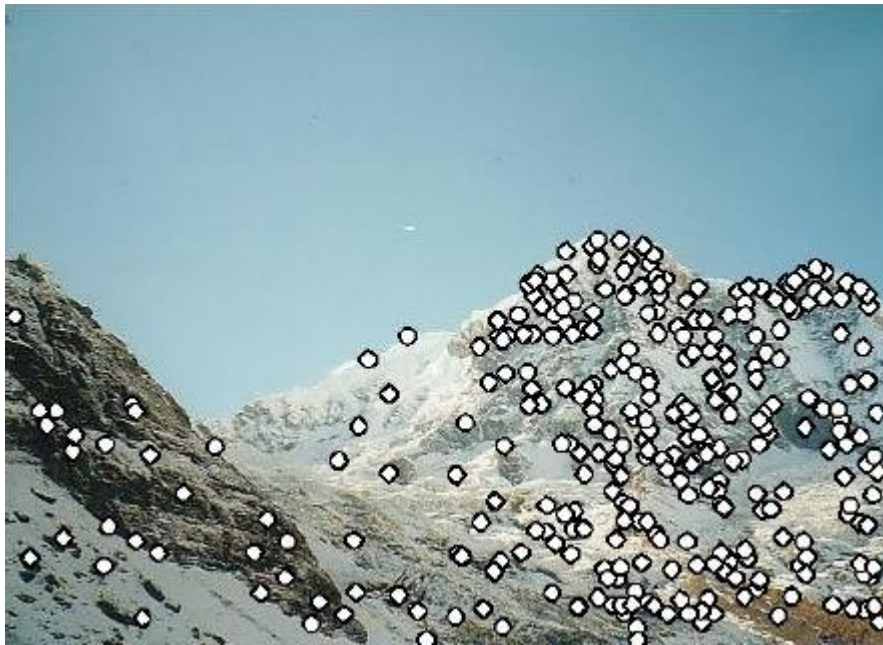
View #1



View #2

Problem statement

■ Image stitching



Corners #1

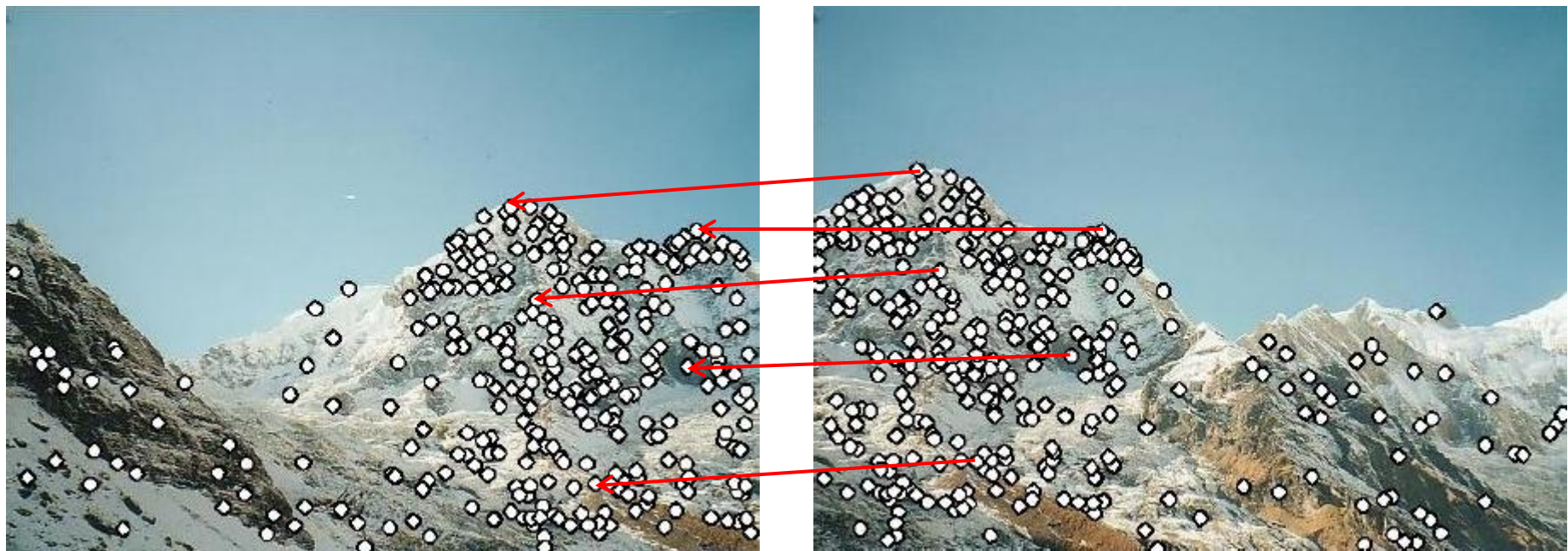


Corners #2

- ▶ Corners capture the geometry of **textured shapes**

Problem statement

■ Image stitching



Corner matching

Problem statement

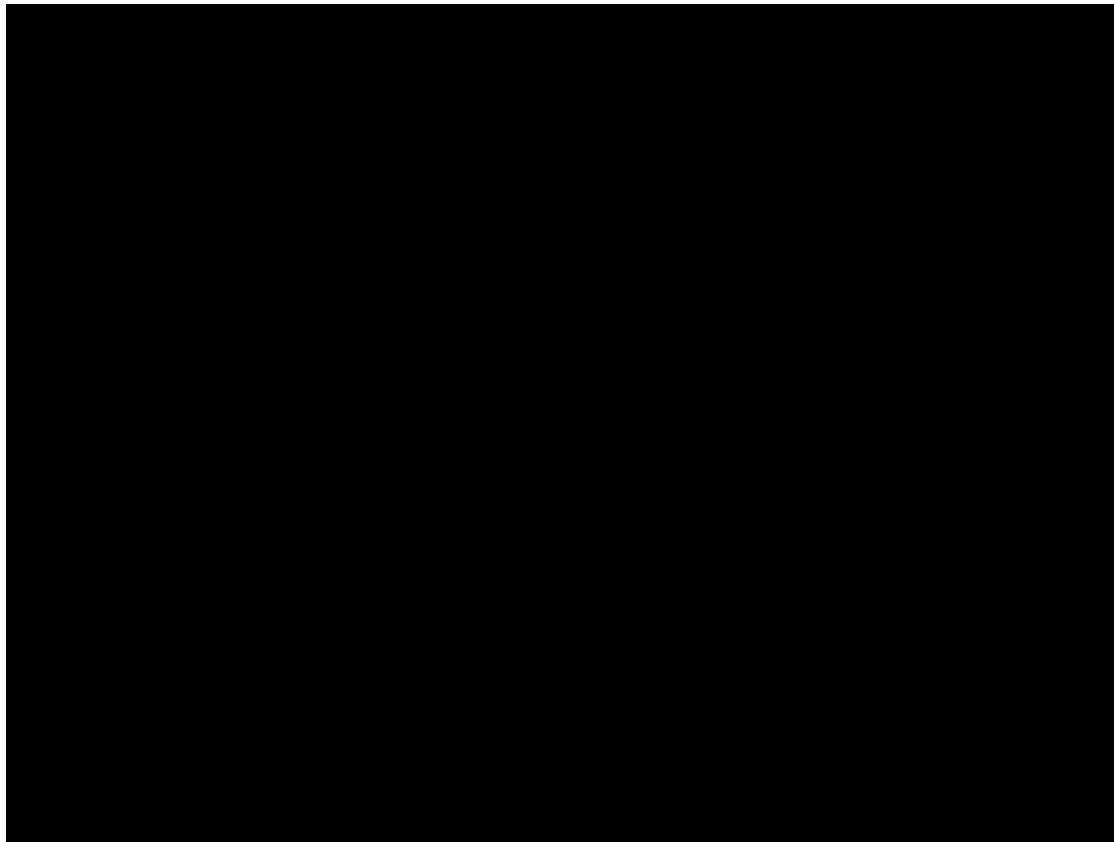
■ Image stitching



View stitching

Problem statement

■ Multi-view 3D scene reconstruction



Feature extraction

> corner points



Feature matching

> motion vectors



Camera + sparse depth
estimation

> 3D point cloud



Surface reconstruction
+ texturing

> 3D textured mesh

Problem statement

■ Requirements

Expected performances of relevant **interest point detectors**

- **Good detection**
 - ✓ **high sensitivity / recall**
= all (most) true positives
 - ✓ **high specificity / precision**
= few false positives
- **Robustness** against noise
- **Good localization**
- **Computational efficiency**

▶ **repeatability**

▶ **accuracy**



Differential corner detection

Corner detection

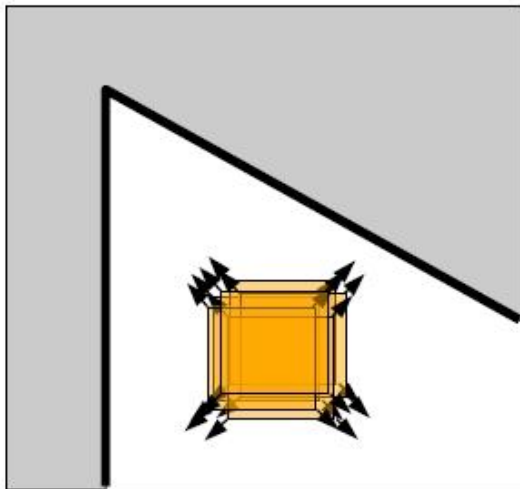
■ Basic idea

At corner points, comparing an image patch to its neighbors shows **dissimilarity in all directions**

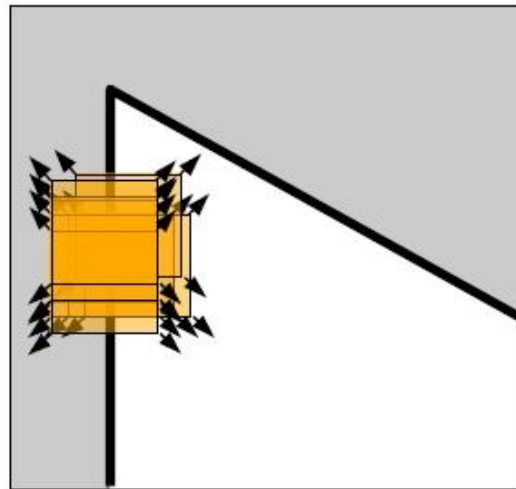
● Low-texture region

● Edge

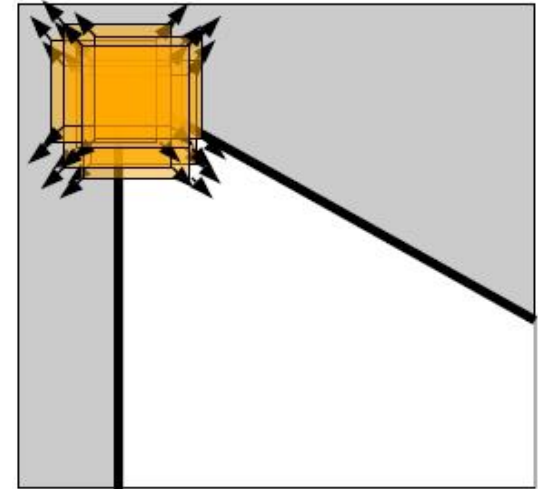
● Corner



▶ similar in all directions



▶ similar along edge direction



▶ dissimilar in all directions

Corner detection

Basic idea

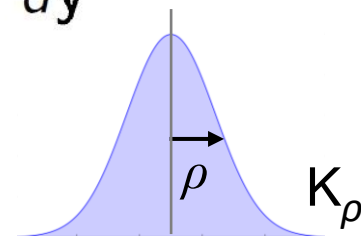
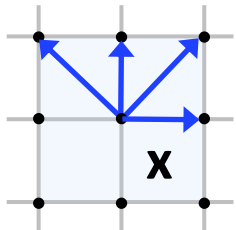
At corner points, comparing an image patch to its neighbors shows **dissimilarity in all directions**

- This requires defining a **similarity metric** between image patches, and search for its **local maxima** over a space of admissible **shifts \mathbf{u}**
- A natural choice is (weighted) **autocorrelation**

$$E(\mathbf{x}, \mathbf{u}) = \int K_{\rho}(\mathbf{x} - \mathbf{y}) (L(\mathbf{y} + \mathbf{u}) - L(\mathbf{y}))^2 dy$$

- ✓ K_{ρ} : **kernel** with extension ρ ▶ patch **support**
unit | Gaussian

- ✓ Opting for a **unit** kernel and **8-connected** shifts yields the (early) **Moravec detector** ▶ **not isotropic**



Corner detection

■ Quadratic approximation of the autocorrelation metric

$$E(\mathbf{x}, \mathbf{u}) = \int K_\rho(\mathbf{x} - \mathbf{y}) (L(\mathbf{y} + \mathbf{u}) - L(\mathbf{y}))^2 dy$$

- 1st-order Taylor expansion: $L(\mathbf{y} + \mathbf{u}) \approx L(\mathbf{y}) + \nabla L \cdot \mathbf{u}$

$$E(\mathbf{x}, \mathbf{u}) \approx \int K_\rho(\mathbf{x} - \mathbf{y}) (\nabla L \cdot \mathbf{u})^2 dy$$

$$= K_\rho * \left(\mathbf{u}^T \left[\nabla L (\nabla L)^T \right] \mathbf{u} \right)$$

$$= \mathbf{u}^T \left(K_\rho * \left[\nabla L (\nabla L)^T \right] \right) \mathbf{u} \quad \blacktriangleright \text{Quadratic approximation}$$

- The matrix $K_\rho * \left[\nabla L (\nabla L)^T \right]$ is known as the **structure tensor**

Corner detection

■ Structure tensor

- A **robust** estimate of the structure tensor is obtained using **regularized image derivatives** ∇L_σ

Gaussian: $\nabla L_\sigma = \nabla G_\sigma * L$ | Canny-Deriche

$$J(\mathbf{x}, \sigma, \rho) = K_\rho * \left[\nabla L_\sigma (\nabla L_\sigma)^T \right] (\mathbf{x})$$

✓ $\sigma =$ local scale

✓ $\rho =$ integration scale

- Expanded form

$$J(\mathbf{x}, \sigma, \rho) = K_\rho * \begin{pmatrix} L_x^2 & L_x L_y \\ L_x L_y & L_y^2 \end{pmatrix} = \begin{pmatrix} K_\rho * (L_x^2) & K_\rho * (L_x L_y) \\ K_\rho * (L_x L_y) & K_\rho * (L_y^2) \end{pmatrix}$$

Corner detection

■ Structure tensor

The information in the tensor $J(\mathbf{x}, \sigma, \rho)$ (symmetric, positive definite) is described by its **eigenvectors** ($\mathbf{d}_{\max}, \mathbf{d}_{\min}$) and **eigenvalues** ($\lambda_{\max}, \lambda_{\min}$)

- **Pointwise patch** ($\rho = 0$)

- ✓ $\mathbf{d}_{\max} = \frac{\nabla L}{|\nabla L|}, \lambda_{\max} = |\nabla L|$

- ✓ $\mathbf{d}_{\min} = \frac{\nabla^\perp L}{|\nabla L|}, \lambda_{\min} = 0$

▶ same information in $\nabla L (\nabla L)^T$ and ∇L

- $J(\mathbf{x}, \sigma, \rho)$ describes **average** gradient properties over patch support

- ✓ $\mathbf{d}_{\max} (\mathbf{d}_{\min})$: **dominant (anti-dominant) orientation**

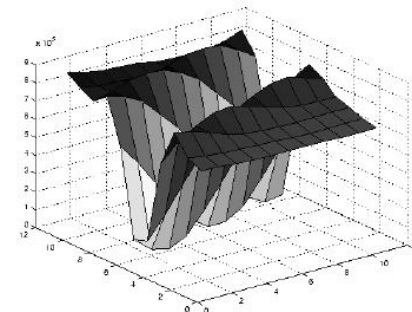
- ✓ $\lambda_{\max}, \lambda_{\min}$: **directional contrast values**

Corner detection

■ Structure tensor

- Edge

- ✓ 1 dominant direction – 1 large directional gradient
- ✓ λ_{\max} large – λ_{\min} small

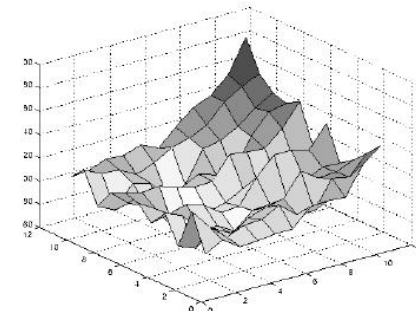
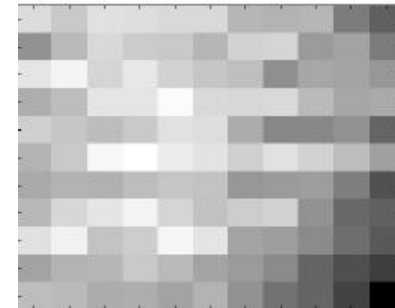


Corner detection

■ Structure tensor

- Low-textured region

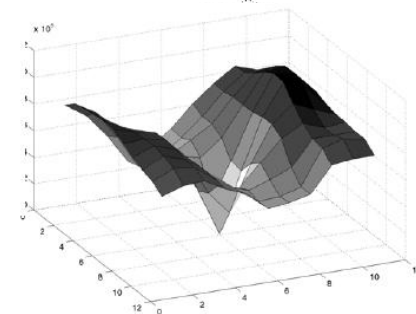
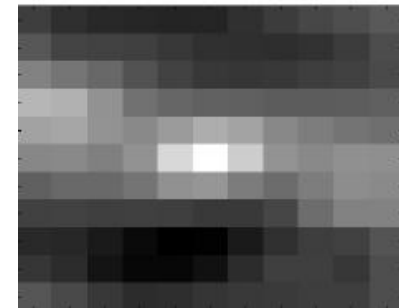
- ✓ no dominant direction – no gradient information
- ✓ λ_{\max} small – λ_{\min} small



Corner detection

■ Structure tensor

- High-textured region | Corner
 - ✓ no dominant direction – large directional gradients
 - ✓ λ_{\max} large – λ_{\min} large



Corner detection

■ Structure tensor

- At corner points, the smallest eigenvalue λ_{\min} of the structure tensor is large enough
- This property is exploited by 2 widely-used corner detectors
 - ✓ Kanade-Lucas-Tomasi (KLT)
 - ✓ Harris-Förstner



The KLT detector

Kanade-Lucas-Tomasi (KLT) detector

■ Algorithm

Given a **threshold** $\underline{\lambda}$ on λ_{\min} and the **size** D of a square neighborhood

- Compute **image gradient** ∇L_{σ}
- Initialize a point list L . For each $\mathbf{x} \in \Omega$
 - compute **structure tensor** using a **unit** ($D \times D$) kernel
 - compute **smallest eigenvalue** λ_{\min}
 - if $\lambda_{\min} > \underline{\lambda}$, insert \mathbf{x} into L
- Sort L in **decreasing order** of λ_{\min} ► L_{sort}
- Scan L_{sort} from top to bottom
 - for each current point $\mathbf{x} \in L_{\text{sort}}$, **discard** all points after \mathbf{x} in L_{sort} located in the ($D \times D$) neighborhood of \mathbf{x}

Kanade-Lucas-Tomasi (KLT) detector

■ Hyperparameters

- The **threshold $\underline{\lambda}$** controls the **sensitivity** of the detector
 - ✓ $\underline{\lambda}$ can be estimated from the **histogram** of λ_{\min} which has usually an obvious valley near 0
 - ✓ however, **this valley does not always exist**
- The **kernel / neighborhood size D** is estimated **empirically**
 - ✓ in most cases: $D \in [2,10]$
 - ✓ large values of D induce **delocalization artifacts** and **neighboring corner fusion**



The Harris-Förstner detector

Harris-Förstner detector

■ Principles

- The Harris-Förstner detector makes use of both eigenvalues of the structure tensor via their ratio

$$r = \frac{\lambda_{\min}}{\lambda_{\max}} \in [0, 1]$$

- To avoid computing $(\lambda_{\max}, \lambda_{\min})$ explicitly, similitude invariants of $J(\mathbf{x}, \sigma, \rho)$ are used

$$\det(J) = \lambda_{\min} \lambda_{\max}$$

$$\text{trace}(J) = \lambda_{\min} + \lambda_{\max}$$

Harris-Förstner detector

■ Principles

- The latter are combined into a **corner index**

$$\alpha = \frac{\det(J)}{\text{trace}^2(J)} = \frac{r}{(r+1)^2}$$

- ✓ setting a threshold on r induces a threshold on α

- This yields the following **corner metric**

$$R(\mathbf{x}) = \det(J) - \alpha \text{trace}^2(J)$$

- ✓ **hyperparameter** $\alpha \in [0, 0.25]$

- **large** at corner points
- **small** in low-texture regions
- **negative** at edge points

Harris-Förstner detector

■ Algorithm

Given a value of α and a threshold \underline{R} on R

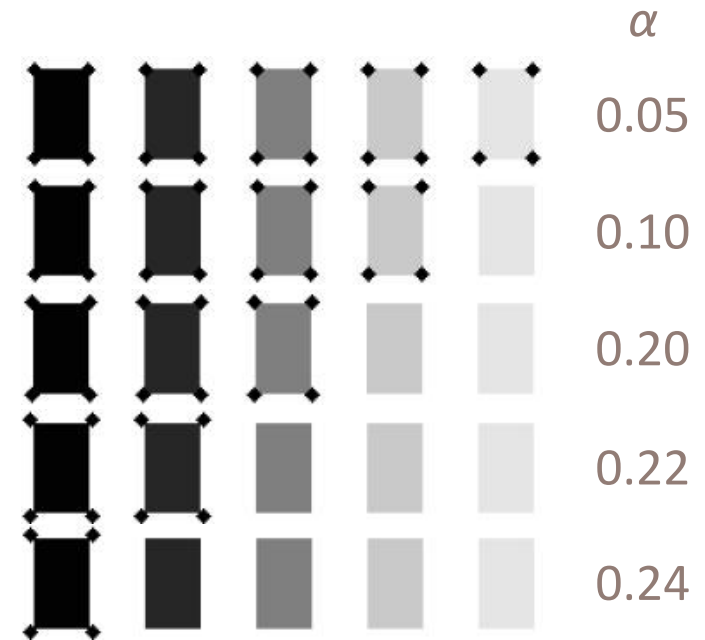
- Compute image gradient ∇L_σ
- For each $\mathbf{x} \in \Omega$
 - compute structure tensor using a Gaussian kernel G_ρ
Standard choice: $\rho = 2\sigma$
 - compute corner metric $R(\mathbf{x})$
- Threshold corner map R above \underline{R} and retain only local maxima
- Filter out weak* corners in the ρ -neighborhood of strong* corners in a way similar to KLT

* w.r.t. the corner metric R

Harris-Förstner detector

■ Hyperparameters

- The **parameter α** controls the **sensitivity** of the detector and is tuned **empirically**
 - ✓ sensitivity \searrow when $\alpha \nearrow$
 - ✓ in most cases: $\alpha \in [0.04, 0.06]$
- The **threshold R** is tuned **empirically**
 - ✓ usually, R is set close to 0

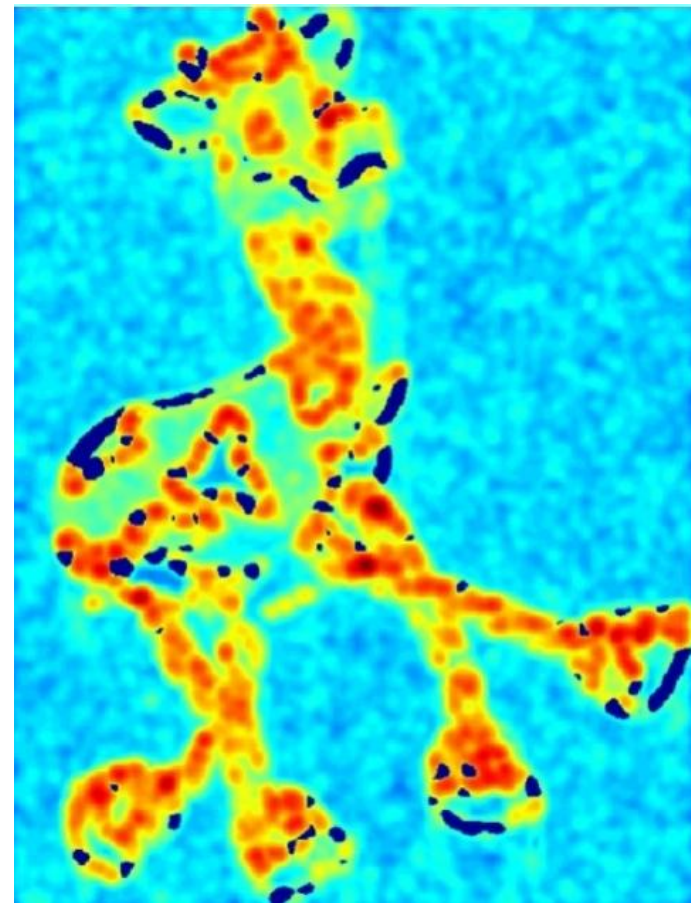
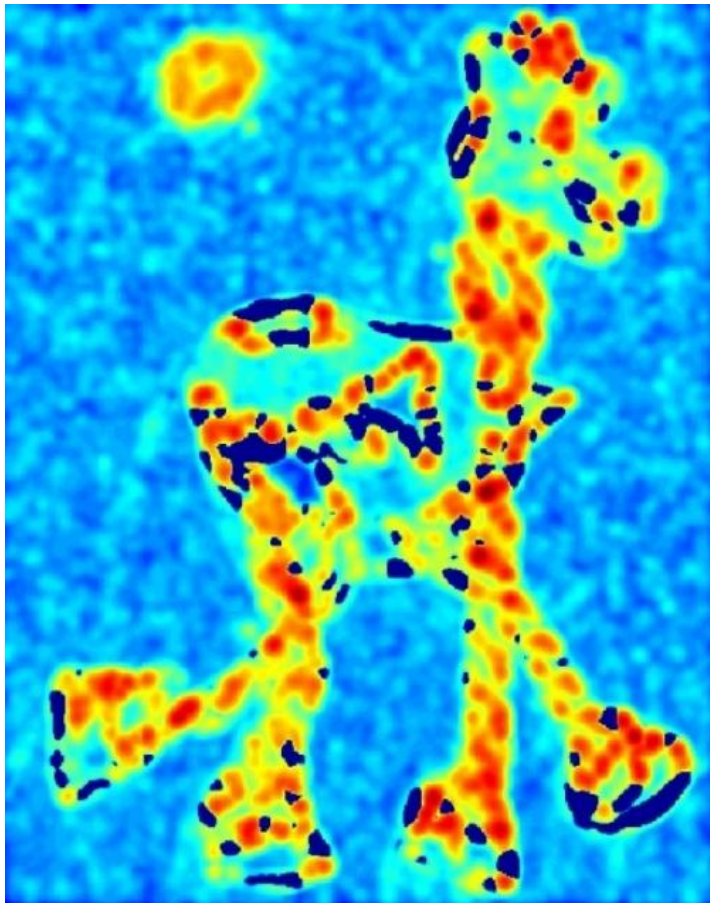


Harris-Förstner detector



original

Harris-Förstner detector



Corner metric R

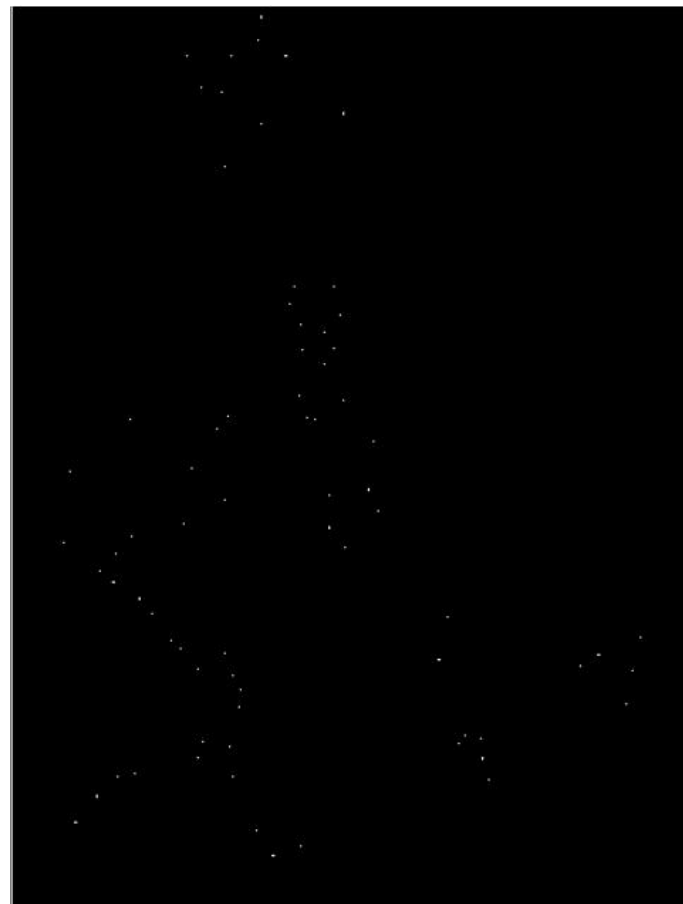
Harris-Förstner detector



Thresholded corner metric $R > \underline{R}$



Harris-Förstner detector



Corner metric local maxima

Harris-Förstner detector

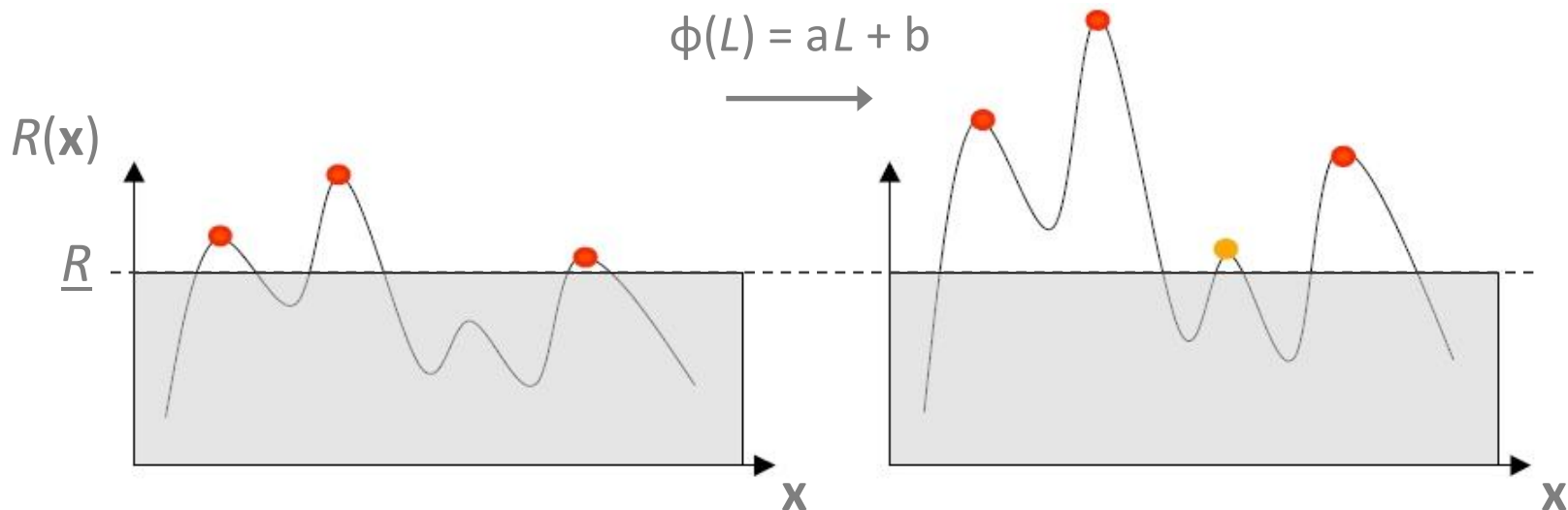


Harris points

KLT vs. Harris-Förstner detector

■ Properties

- **Isometry-invariance**
Inherited from eigenvalues properties
- **Insensitive to affine intensity transforms**
Local maxima of λ_{\min} / R are preserved

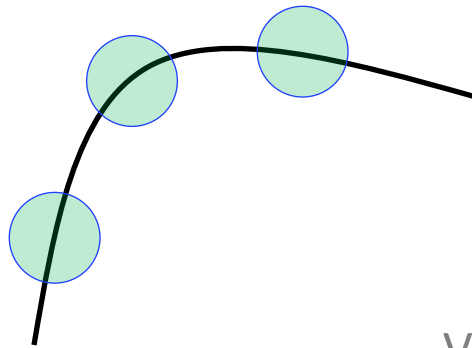


KLT vs. Harris-Förstner detector

■ Limitations

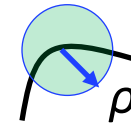
- Not invariant to **scaling**

Using J at fixed scale ρ in both views



View #1

- ▶ multiple points detected as edges

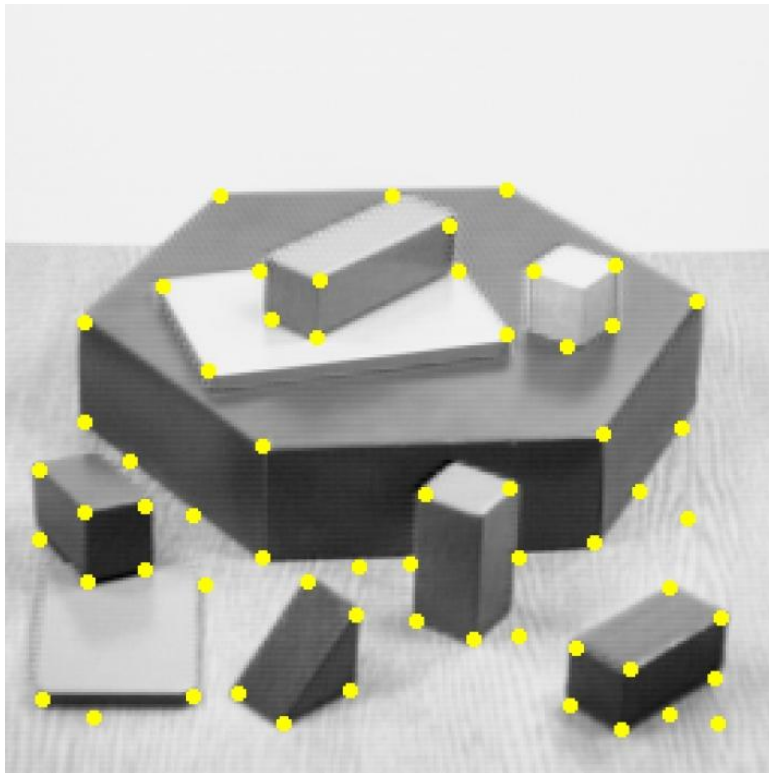


View #2

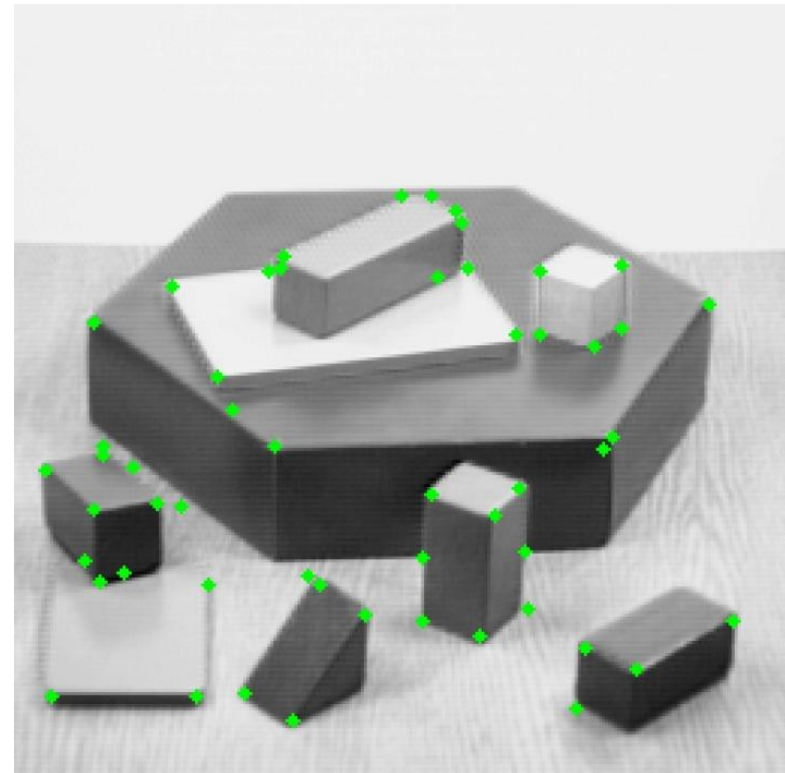
- ▶ single point detected as a corner

KLT vs. Harris-Förstner detector

■ Performance comparison



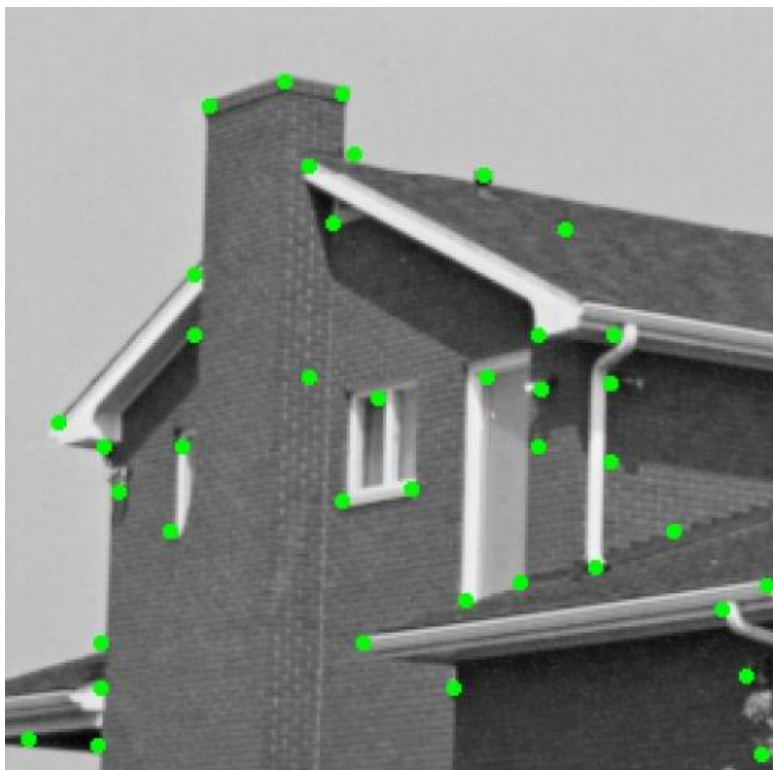
KLT



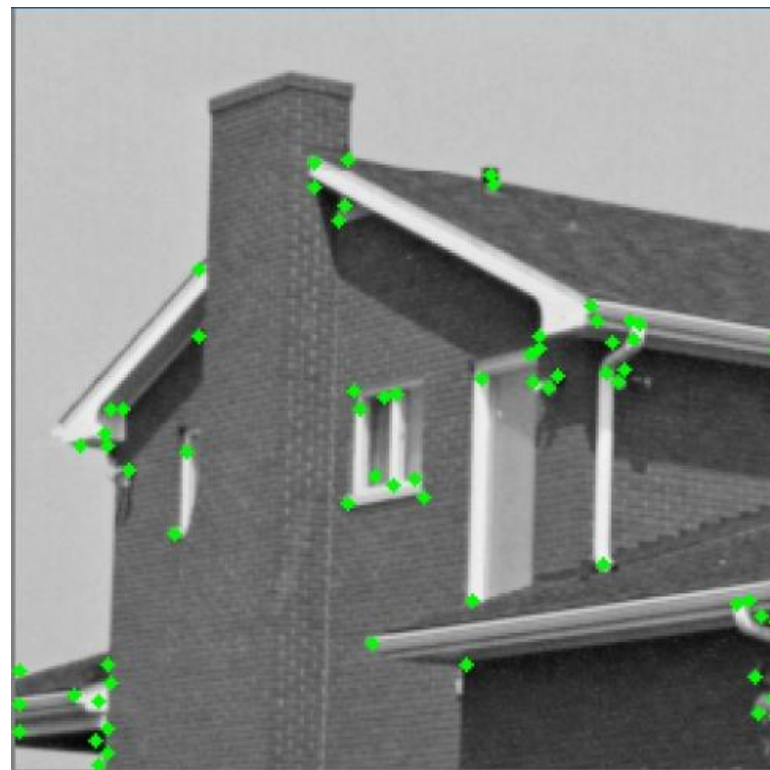
Harris

KLT vs. Harris-Förstner detector

■ Performance comparison



KLT



Harris

KLT vs. Harris-Förstner detector

■ KLT detector

- Output is usually **closer to human perception** of corners
- Often used for **motion tracking**
 - ▶ widespread **KLT Tracker**
- Mostly used in the **US**

■ Harris-Förstner detector

- **Good repeatability** under varying rotation and lighting
- Often used for **3D scene reconstruction** and **image retrieval**
- Mostly used in **Europe**

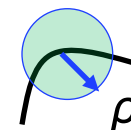
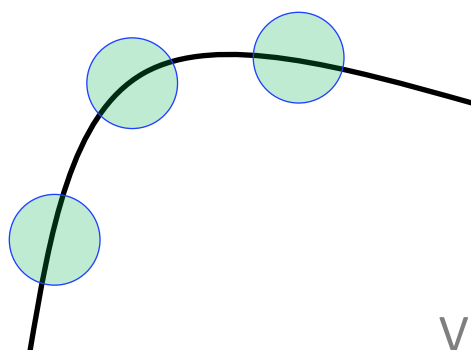


The Harris-Laplace & SIFT detectors

Scale-invariant interest point detection

■ Key ideas

- When **zooming** occurs, computing J at **fixed** scale ρ in both views leads to matching **ambiguities**



▶ Harris / KLT detector repeatability degrades with scale changes

Scale-invariant interest point detection

■ Key ideas

- This issue is fixed by computing J at **view-specific** scales $\rho_1(\mathbf{x})$, $\rho_2(\mathbf{x}')$ so that **corresponding pixel neighborhoods** look the same



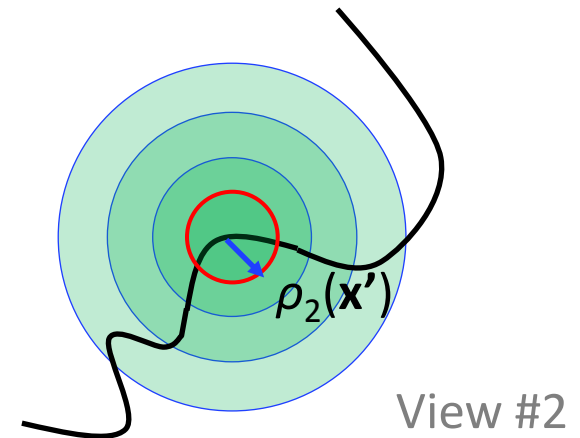
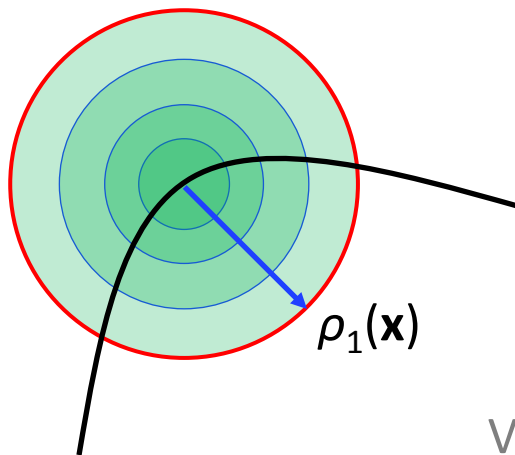
- **Issue:** how to determine these **local characteristic scales** **independently** in each view? ▶ **scale-selection mechanism**

Scale-invariant interest point detection

■ Automated scale-selection

For each view

- Build a multiscale (scale-space) image representation $(L(\mathbf{x},t))_t$

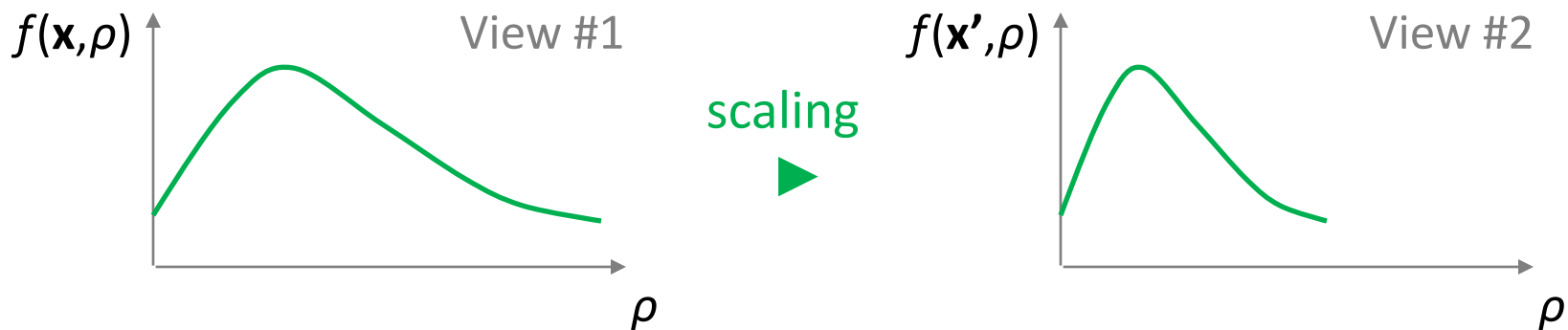


- ▶ for genericity purpose, the universal Gaussian scale-space is used (i.e. $\rho^2 = 2t$)

Scale-invariant interest point detection

■ Automated scale-selection

- Design a local **image signature function** $f(\mathbf{x}, \rho)$ operating on pixel neighborhood at scale ρ
 - ✓ **scale-invariance**
at corresponding pixels, $f(\mathbf{x}, \rho)$ and $f(\mathbf{x}', \rho)$ have similar shapes

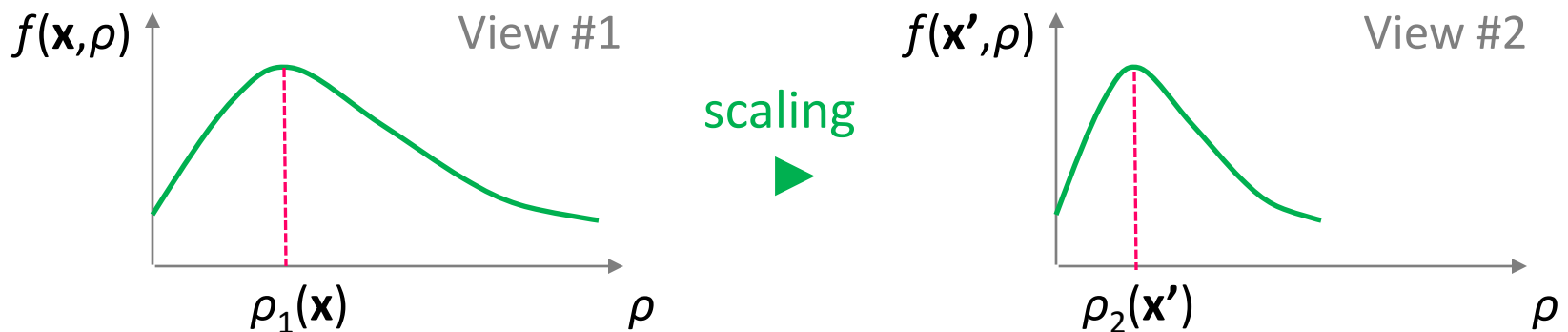


- ▶ f should involve **scale-normalized coordinates** $\tilde{\mathbf{x}} = \frac{\mathbf{x}}{\rho}$

Scale-invariant interest point detection

■ Automated scale-selection

- Corresponding neighborhood sizes can be detected by searching for **local extremum** of $f(\mathbf{x}, \rho)$ w.r.t. scale
 - ✓ **scale-invariance**
corresponding neighborhood size is invariant to image scalings



- ▶ The (local) scaling factor between the views is $\frac{\rho_2}{\rho_1}$

Scale-invariant interest point detection

■ Automated scale-selection

- Admissibility conditions for local image signature function $f(\mathbf{x}, \rho)$
 - ✓ single stable sharp peak



- ✓ should respond to luminance contrast (= image structure)

▶ 2nd-order edge kernels

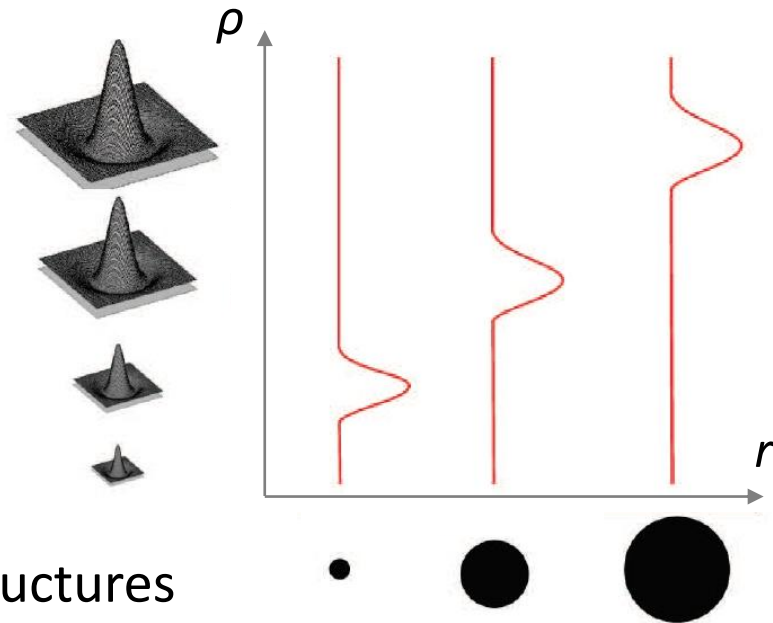
Scale-invariant interest point detection

■ Scale-selection kernels

- Scale-normalized Laplacian of Gaussian (LoG)

$$\mathcal{L}(\mathbf{x}, \rho) = \rho^2 \Delta G_\rho * L(\mathbf{x})$$

- ✓ scale extrema arise at image **blobs** with radius r equal to filter scale ρ
- ✓ searching for **scale-space extrema** allows for detecting **scale-invariant circular blob** structures
- ✓ **blob centers** provide **repeatable key points**



Scale-invariant interest point detection

■ Scale-selection kernels

- Difference of Gaussians (DoG)

$$D(\mathbf{x}, \rho) = (G_{k\rho} - G_{\rho}) * L(\mathbf{x})$$

- ✓ accurately approximates the LoG kernel for constant k
- ✓ incorporates scale normalization [Lowe 2004]

Scale-Invariant Feature Transform (SIFT)

■ Principles

- Interest points are searched as **scale-space extrema** of the **DoG function**, *i.e.* **simultaneous** extrema in the image plane and along the scale axis
 - ✓ detection is performed by comparing the DoG function values in the **26-connected scale-space neighborhood** of (\mathbf{x}, ρ)

Scale-Invariant Feature Transform (SIFT)

■ To probe further



D. Lowe | *Distinctive image features from scale-invariant keypoints*
International Journal of Computer Vision, 60(2):91-110, November 2004

Harris-Laplace detector

■ Principles

Combine **Harris-Förstner** detector specificity for corner-like structures with **LoG**-based scale selection mechanism

- The **scale-normalized structure tensor** $\sigma^2 J(\mathbf{x}, \sigma, \rho)$ is used to define a **scale-invariant Harris corner metric** $R(\mathbf{x}, \sigma, \rho)$
- **Scale-spaces** are built for the **Harris metric** $R(\mathbf{x}, s\rho, \rho)$ ($s = 0.7$) and the **Laplacian-of-Gaussian** $\mathcal{L}(\mathbf{x}, \rho)$
 - ✓ at each scale ρ , candidate points are detected as local maxima of the Harris metric
 - ✓ candidate points for which the LoG **simultaneously** attains an extremum over scale are retained

Harris-Laplace detector

■ To probe further



K. Mikolajczyk, C. Schmid | *Indexing based on scale-invariant interest points*
8th IEEE International Conference on Computer Vision (ICCV'2001), Vancouver, Canada
Vol. 1, 525-531, July 2001



K. Mikolajczyk, C. Schmid | *Scale & affine invariant interest point detectors*
International Journal of Computer Vision, 60(1):63-86, October 2004

Harris-Laplace detector

■ Performances

- Harris-Laplace interest points are **highly-discriminative**
 - ▶ **increased repeatability**
- Returns a **much smaller number of points** than the LoG / DoG detectors
 - ▶ **reduced robustness to partial occlusions**
problematic for object recognition applications (in particular, object categorization)
- A modified version of the Harris-Laplacian detector using a less strict criterion has been proposed
 - ✓ selects scale extrema of the LoG at locations for which the Harris corner metric also attains a maximum **at any scale**

Temporary conclusion

■ Topics to be further addressed

- Detection

 - ✓ 2nd-order detectors

 - ▶ Hessian detector

 - ▶ Hessian-Laplace detector

- Description

 - Define / extract **feature vector descriptors** around interest points

- Matching

 - Estimate correspondence between descriptors in each view

- ▶ To be continued in the **HTI / Multimedia indexing** 3rd-year course

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IMA 4509 | Visual Content Analysis

Interest point detection

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